## Randolph Recreation - Youth Basketball Program

## Brent Wallace Annual Double Elimination Tournament

$5^{\text {th }} / \mathbf{6}^{\text {th }}$ Girls $\&$ Boys - January $20^{\text {th }} \boldsymbol{\&} \mathbf{2 1}^{\text {st }}$

## Tournament Information

- All games will be played at Randolph Union High School (RUHS) or Randolph Elementary School (RES)
- You must include your team roster by Saturday, Jan. $13^{\text {th }}-$ (You must play with the team you played with during the regular season.
- The tournament games will be a double elimination
- Teams should arrive at least 15 minutes prior to the start of their first game.
- Basketballs will be made available before each game.
- Each team will be given 5-minute warm-up (or less if games are running behind schedule. The JV Gym will be ONLY available for teams to warm-up.
- Game will be 8 -minute quarters with running clock.
- Each team is given (2) 30 -second time outs per half.
- NO FULL-COURT DEFENSE allowed (also known as no back-court pressing)
- In case of a tie, a 3 minute overtime will be played. Each team will be given ONE additional timeout.
- If a player receives a technical foul for unsportsmanlike conduct, they will sit out the remainder of the game. If a second technical foul is given to a player, the player will be dismissed from the tournament.
- Team medals will be awarded to $1^{\text {st }}$ and $2^{\text {nd }}$ place winners.
- All teams are guaranteed at least 2 games. Championship games will be played on Sunday.


## General Information

- There will be no charge for admission. There will be a donation box at the door. All donations will be greatly appreciated.
- A concession stand will be located in the cafeteria at the high school for food and refreshments. Please be advise that no food or beverages are allowed in any gym, with only one exception being team water bottles. ${ }^{* * N}$ No food or drinks will be sold at the Randolph Elementary.
- Children need to be accompanied by adults and there will be no wandering the halls, lobby, etc.

